



1ST INTERNATIONAL POLICE ASSOCIATION GAMES

PORTUGAL 2018

13 – 18 MAY 2018



PROGRAMME:

- DAY 1: ARRIVAL. TRANSFER FROM AIRPORT TO HOTEL
DAY 2: OPENING CEREMONY (DEPENDING ON THE NUMBER OF TEAMS, GAMES IN THE AFTERNOON)
DAY 3 + 4: GAMES
DAY 5: BEACH ACTIVITIES
DAY 6: DEPARTURE. TRANSFER FROM HOTEL TO AIRPORT

ACTIVITIES:

BASKETBALL

MINIMUM NUMBER OF PARTICIPANTS – 5
MAXIMUM NUMBER OF PARTICIPANTS – 10
NO AGE GROUPS
SEPARATE MALE AND FEMALE TEAMS

INDOOR FOOTBALL

MINIMUM NUMBER OF PARTICIPANTS – 5
MAXIMUM NUMBER OF PARTICIPANTS – 10
NO AGE GROUPS
SEPARATE MALE AND FEMALE TEAMS

RUNNING

INDIVIDUAL PARTICIPATION
SEPARATE MALE AND FEMALE COMPETITION
2 CATEGORIES: ≤ 45 YEARS ; >45 YEARS
WALKING IS ALSO PERMITTED

SHOOTING

INDIVIDUAL PARTICIPATION
SEPARATE MALE AND FEMALE COMPETITION
10M AIR PISTOL
WEAPONS ARE SUPPLIED BY THE ORGANISATION,
BUT IF WANTED, THE USE OF PERSONAL WEAPONS
IS PERMITTED

VOLLEYBALL

MINIMUM NUMBER OF PARTICIPANTS – 6
MAXIMUM NUMBER OF PARTICIPANTS – 12
MIXED TEAMS
A MINIMUM OF ONE FEMALE PLAYER REQUIRED ON COURT DURING EACH GAME
NO AGE GROUPS

GENERAL CONDITIONS:

PARTICIPANTS HAVE TO BE IPA MEMBERS,
WITH EXCEPTION OF THE RUNNING COMPETITION, IN WHICH FAMILY MEMBERS MAY ALSO PARTICIPATE.

COSTS:

SINGLE BEDROOM: **650€** PER PERSON

DOUBLE BEDROOM: **450€** PER PERSON

PAYMENT:

ALL TRANSFERS MUST BE MADE WITH THE TOTAL VALUE OF THE TEAM/ATHLETE APPLICATION.

DEADLINE:

15 FEBRUARY 2018

INCLUDED IN THE PARTICIPATION FEE:

THE FEE INCLUDES COSTS FOR HOTEL, TRANSPORTATION FROM/TO THE AIRPORT, PARTICIPATION IN THE OPENING/CLOSING CEREMONY, MEALS (FROM 14-17 MAY) AND PARTICIPATION IN THE 1ST INTERNATIONAL POLICE ASSOCIATION GAMES.

ORGANISATION CONTACT DETAILS:

EMAIL: IPAJOGOS@GMAIL.COM

PHONE NUMBER: 00351 217 157 206

ADDRESS: RUA PROFESSOR JOSÉ SEBASTIÃO E SILVA, 1, 1500-500 , LISBOA

IMPORTANT NOTICE:

**IPA PORTUGAL HOLDS THE RIGHT TO ALTER THE PROGRAMME IN THE BEST
INTEREST OF THE PARTICIPANTS AND THE SUCCESS OF THE GAMES!**

A DETAILED SCHEDULE WILL BE CIRCULATED AFTER THE DEADLINE